



Unity Developer

Animation, Lahore, PK

QBXNet is a startup incubator from Switzerland with its main business office located in Barcelona, Spain. We collaborate closely with our entrepreneurial clients to make exploratory and exciting projects in web, mobile and AR/VR happen. Our goal is to provide a platform to implement business ideas fastly and with exceptional quality.

For our development hub in Lahore, we are looking for a great Unity Developer to join our existing team and help them build amazing virtual reality applications. You will be part of the projects from assisting in the collaboration with design and architecture to testing and maintaining across our diverse work portfolio - but your greatest contribution will lie in the development work itself. To be both successful and have fun in this position, you have to be a team player with both a strong background in unity development and a creative mindset.

Primary Responsibilities

- You will build amazing VR games and experiences
- Help develop flexible tools, pipeline and workflow for game engine projects
- Support multiple game engine projects for a variety of delivery platforms
- Assist with asset integration into game engine, balancing artistic integrity and performance
- Assist with development & maintenance of technical design documentation
- Provide & assist in the generation of accurate development time estimates
- Constantly explore, test, and evaluate new optimization and quality improvement techniques
- Collaborate with a multi-disciplined (Art, Animation, TD, Production, etc.) team, including off-site members

Requirements

- Excellent knowledge of Unity and C# scripting, textures, animation, GUI styles, user session management, etc.
- Direct experience with game physics and particle systems
- Solid understanding of algorithms, physics and math
- Technical proficiency and understanding of game engine shader creation, texturing and lighting
- Experience with version control software
- Quick to pick up new tools and systems
- Must love to roll-up your sleeves and get dirty with Unity3D; integrating textures, meshes, adjusting lighting, setting camera angles, optimization, audio integration etc.

Bonus Capabilities

- Experience with C++ programming language and debugging
- Experience with Unreal Engine and blueprint programming
- Experience with iPhone and Android game development.
- Prior experience in a well-known mobile title or AAA titles are a significant asset

Requirements

- Excellent knowledge of Unity and C# scripting, textures, animation, GUI styles, user session management, etc.
- Direct experience with game physics and particle systems
- Solid understanding of algorithms, physics and math
- Technical proficiency and understanding of game engine shader creation, texturing and lighting
- Experience with version control software
- Quick to pick up new tools and systems
- Must love to roll-up your sleeves and get dirty with Unity3D; integrating textures, meshes, adjusting lighting, setting camera angles, optimization, audio integration etc.

Your Profile

- Self-motivated with a strong desire to learn and stay abreast of game developments / standards
- Ability to work independently, and in a team
- Able to remain calm and confident in a fast-paced environment
- Fluency in English
- BS degree in Computer Science, Engineering, or equivalent

About Us

- We love innovation and new technologies
- We exclusively work on exciting products in which we honestly believe
- We believe in working with outstanding people and giving them great opportunities they deserve
- Our culture is creative and results-driven
- We believe in flat hierarchies; everybody is encouraged to bring in his or her opinion and ideas
- Be entrepreneurial and challenge our thoughts, or present us your own ideas - we will be happy to discuss how we can make it happen

QBXNet is an equal employment opportunity employer. Qualified applicants will receive consideration for employment without regard to any personal aspects. We are increasing our team size continuously and currently grow on a fast pace together with our customers across Europe and in the US. It's a great time to join.

Apply now!

| | |
|--|----------------------|
| First Name* | <input type="text"/> |
| Last Name* | <input type="text"/> |
| Email* | <input type="text"/> |
| Phone* | <input type="text"/> |
| <input type="button" value="Browse..."/> | No file selected. |
| <input type="button" value="Browse..."/> | No file selected. |
| LinkedIn Profile | <input type="text"/> |
| Portfolio | <input type="text"/> |
| How did you heard about this job? | <input type="text"/> |

Submit



QBX

Fast idea factory, built to disrupt.